THE TRANSFORMATION GAME®
HISTORY, DEVELOPMENT AND LINEAGE

A chronicle tracing the birth and development of the Transformation Game; its origin and descendants. This paper outlines the launch dates and locations of InnerLinks trainings, products and seminars.

• CONCEPT CONCEIVED BY JOY DRAKE IN 1976 ----------

Two games were seeded by Joy at the Findhorn Foundation.
#1 Before Enlightenment. The journey of the personality towards soul-infusion.
#2 After Enlightenment. The building and link up of light centers around the world.

Heightens lessons on the spiritual path. Increases awareness. The games reflected the essence of the Findhorn experience in a form that did not necessitate traveling to Scotland and staying there for years before some kind of awakening occurred. They re-created that environment of consciousness in miniature; in magnification.

The #1 game mirrored players thoughts, feelings and beliefs, and reflected a clear picture of options for change. Personal consulting tool. It provided a context in which personal awareness and spiritual growth were accelerated. Function of a Planetary Mystery School as a way of life. Game #1 was developed. #2 game is still unfinished.

• THE GAME GERMINATED IN 1977 ----------

Began as a hobby. Game nurtured, intrigued and inspired Joy. Many influences. Sanctuary guidance - The Tibetan Game - Group Discovery creations - New Games workshops. Test-played the game at college evening classes. Making the parts for the first prototype took 18 months.

The first 'public' version of the game, the Planetary Game (Planetary Game) was played in the Cluny Hill ballroom of the Findhorn Foundation in June 1978, as part of the Art of Synthesis workshop. 20 Players and 4 Guides. Very rudimentary equipment: paper squares, costumes from sheets etc. Incredibly powerful, accurate and transformative.

• FINDHORN, OCT 1978: GAME OF LIFE WORKSHOP ----------

Week long residential workshop**.** 5 Players, 1 Guide and 1 Chronicler. 7 Playing levels.
First time that games were run in different buildings. The conscious emergence of the Game Deva. Suitcase of portable equipment, glass experience dishes, exquisite hand calligraphed card decks and wooden game boards. Running between games sharing dark glasses and other equipment! Overnight success. Weekend workshops developed. Took six months to make one Game set. Many helpers but still Joy's 'thing'.

• FINDHORN OCT 1978 - TURNING POINT: JOY MET KATHY TYLER ----------

Shift from single focus to a committed team. A highly creative partnership was established. Kathy's expertise as a meditation teacher plus her extensive inner plane knowledge, helped to refine the rough game energy field, and brought focus, clarity and deep intuitive understanding to the inner workings of the process. Kathy helped to shape the game into a sophisticated structure that could be operated with ease and balance. She provided a major missing piece by incorporating intuitive understanding and graceful growth into the process. All aspects of the game equipment and workshop structures were reassessed and upgraded. Kathy and Joy started to train others to work with their higher intelligence and the Game Deva.

• DEVELOPING A CORE GROUP OF QUALIFIED GAME GUIDES ----------

A remarkable educational process had emerged which could be repeated, examined, identified and recorded. 4 level Guide Training Program was created: Chronicle, Trainee, Probationary, Qualified Guides. The Game had always been on the leading edge of group process. Guide training program was excellent leadership training.
Workshop demand began to build. The Game began to be played in work departments and included in Orientation, Essence and other Foundation programs. The game continued to evolve. It was highly

magnetic. Tons of people contributed their time and skills. Several spin-offs or imitations have emerged over the years.

• **1979 ONWARDS** ----------
Weekend Games played in England. First Game Tour of Holland.

• **FINDHORN 1981** ----------
THE ANGEL CARDS LAUNCHED!
First printed and hand-collated in the community. Initially a sideline cottage industry. Rapidly became a regular feature of the Experience guest week. Over 1.3 million sold to date. The cards complement educational group processes and personal healing. Useful in schools, businesses and variety of situations. Refinement and expansion of the game continued. with tours to Europe and the U.S. Joy and Kathy's meeting with Narada Productions in Milwaukee at a Game presentation was significant. The firm was later licensed to publish the Angel cards.

• **FINDHORN 1982** ----------
BLESSING CARDS FIRST PRINTED. Hand-collated by volunteer guests and members. 210 individual blessings in each box. Sold locally. Labels were never completed before we sold out! In 1990 the Blessing Cards were redesigned, reprinted, and repackaged.

• **PORTLAND 1982** ----------
QUALIFIED GAME GUIDE NON-RESIDENTIAL TRAINING. 6 weeks**.**

• **1982 -'85** ----------
SEVERAL US GAME TOURS.

• **DECEMBER 1985** ----------
JOY AND KATHY RELOCATE TO SEATTLE. Starting from scratch again to re-birth the game in a new form. Each stage in the development of the Game required a deeper commitment, financial investment and major personal transformations from the two originators.
Judi Buttner becomes manager of the Game office for InnerLinks U.K.

• **SEATTLE, JAN 1986** ----------
JOY AND KATHY INCORPORATED AS INNERLINKS, INC. USA.
They began to take pre-orders for the box game. Fund Raising: Honorary Angel marketing concept.

• **FINDHORN, JULY 1987** ----------
MARY INGLIS TAKES OVER MANAGEMENT OF INNERLINKS UK.
European Game programs begin to expand.

• **SEATTLE, SEPT 20 1987** ----------
TRANSFORMATION GAME LAUNCHED! "The Game *in a box* that can change your life".
2-4 Players. 4 Playing levels. Story behind the logo. Consciously designed, after 18 months extensive test playing and development. David Spangler primary advisor. The Transformation Game moved onto the world market. What would be the response from the general public?
5,000 games sold in the first year!

• **FINDHORN, NOVEMBER 1987** ----------
The entire community including Eileen Caddy, one of the Founders, played the Planetary Game in the Universal Hall. It was a significant turning point for the Foundation.

• **SEATTLE, SEPT 1988** ----------
1ST FACILITATORS TRAINING PROGRAM.
Joint material from the combined efforts of Joy, Kathy and Mary. Passing on our experience, skills and knowledge. Actively seeding the game in Holland, Argentina, Australia, Tasmania, New Zealand, Scotland, Germany and the USA. InnerLinks expands and establishes an international support and

information network of accredited Facilitators. Develops Transformation Game applications in organizations.

• **SEATTLE, SEPT 10 1988** ----------
Joy and Kathy sign a license agreement with US Games Systems Inc to commercially mass-produce The Transformation Game.

• **FINDHORN, JAN 1989** ----------
FIRST NEW YEAR PLANETARY GAME WORKSHOP FOR 80 PARTICIPANTS.
Played in the Universal hall with renovated equipment. 10 Guides and 16 Trainee Guides. Global healing focus. Computerized communication network. Provided a vision and blueprint for the year ahead. Magnificent.

• **HOLLAND, 1989** ----------
First Transformation Game Facilitators Training Program.

• **TRANSFORMATION GAME FACILITATOR TRAININGS** ----------
Since the 1988 training in Seattle, we have run Trainings in Australia, Brazil, Canada, France, Germany, Holland, Hungary, Ireland, Italy, Japan, Korea, Malaysia, Portugal, Russia, South Africa, Spain, Sweden and Thailand, as well as many more in the US and Findhorn. There are currently over 1,000 trained facilitators in the above countries and also in Argentina, Austria, Belgium, Bolivia, Denmark, England, Finland, Greece, India, Hong Kong, Kazakhstan, Latvia, Montenegro, Italy, New Zealand, Norway, Peru, Philippines, Portugal, Singapore, Switzerland, Turkey, Ukraine and Zimbabwe. Facilitated Transformation Game workshops with accredited InnerLinks trained Facilitators are important. They ensure that the pure lineage continues through extended Game activities. Leading edge of growing InnerLinks family. Encourage your players to train with us.

• **USA, AUGUST 1989** ----------
2nd edition Transformation Game produced by US Games after many delays. Catalog followed two months later. Other editions have since been completed. Over 70,000 copies of The Transformation Game have been sold year to date 2007.

• **FINDHORN AND HOLLAND, 1990** ----------
First Special Topic Trainings on Working with Setbacks.

• **SEATTLE, MAY, 1990** ----------
Facilitated business version of The Transformation Game successfully launched with Seattle based companies. Pilot program designed to improve team building, communication and effectiveness in the workplace. The design included new cards, playing levels and workshop formats.

• **USA, MAY 1990** ----------
Blessing cards. Second edition. Redesigned and newly packaged.

• **AUSTRALIA, JUNE 1990** ----------
First Transformation Game Facilitators Training Program in Melbourne.

• **FINDHORN, OCTOBER 1990** ----------
"Leadership Game" for 250 people at the Intuitive Leadership conference. A special and successful adaptation of The Transformation Game designed for groups working together. 45 Facilitators.

• **HOLLAND, NOVEMBER 1990** ----------
First 20 person Planetary Game held away (from Findhorn or Seattle). Very exciting.
We would now like to travel more with the Planetary Game.

• **SEATTLE, FEBRUARY 1991** ----------

First 60 person Planetary Game to focus on current events specifically (Gulf War).
David Spangler joined the Guiding Team. An inspiring event.

• **HOLLAND, OCTOBER 1991** ----------
First Transformation Game Facilitators Gathering, mainly of members of Game Group Holland.

• **SOUTH AFRICA, FEBRUARY 1992** ----------
First Transformation Game Facilitators Training Program in Johannesburg and Cape Town.

• **GERMANY, JUNE 1992** ----------
First Transformation Game Facilitators Training Program in Steyerberg.

• **FINDHORN, OCTOBER 1992** ----------
"Game of Service" in the Power of Service conference. Another adaptation involving 5 playing areas with rotating playing teams focusing the play for their area.

• **USA, OCTOBER 1992** ----------
French, German and Spanish Angel cards launched.
Dutch Angels joined the team in 1995. Portuguese Angels with Angel Book in 2001.

• **FINDHORN, NOVEMBER 1992** ----------
First international Facilitators Gathering and Planetary Game.

• **USA, NOVEMBER 1992** ----------
SOLO AND EARTH-SOLO VERSIONS LAUNCHED. 6 playing levels. 1st printing 3,000.

• **HOLLAND, SEPTEMBER 1993** ----------
Frameworks for Change Train the Trainer Program launched. After several years in development. Train-the-trainer programs for this business version of the Game were run in Holland and the USA, and Frameworks Trainings are now offered at Findhorn, Brazil, and the USA.

• **BRAZIL, APRIL 1994** ----------
First Transformation Game Facilitators Training Program in Sao Paulo.

• **FINDHORN, OCTOBER 1994** ----------
First Facilitators training for a Group Version of The Transformation Game, for between 12 and 20 players.

• **1994, FIRST TRANSLATIONS OF THE TRANSFORMATION GAME** ----------
Transformation Game becomes available in Dutch, French, German and Portuguese; as of 2024, it has also been publishedp in Chinese, Hungarian, Italian, Korean, Russian and Spanish.

• **1996, HOLLAND: FIRST FACILITATORS TRAINING REVIEW AND MIRACLE BRAINSTORMING GATHERING**

• **FINDHORN, OCTOBER 1996** ----------
A specially adapted version of Frameworks for Change is played with 200 participants as part of the Business for Life conference.

• **OCTOBER 1996, INTUITIVE SOLUTIONS LAUNCHED** ----------
A 3-card deck set, Insights, Setbacks and Angels, based on the Next Steps process in The Transformation Game. A simple straightforward tool which can be use for immediate clarity, understanding and direction.

April 2026

• **MAY 1997, ANGEL CARDS SOFTWARE LAUNCHED** ----------
Inspirational messages and screensaver for PC's.

• **NOVEMBER 1997** ----------
Hungarian translation of The Transformation Game.

• **JANUARY 1998** ----------
Joy and Kathy relocate to Asheville, NC.
Mary Inglis becomes a full partner of InnerLinks.

• **FINDHORN, JUNE 1998** ----------
Transformation Game Facilitators Planetary Game; 20th anniversary of the first public playing of any version of the Game. Playing Groups were Vision, Co-Existence, Identity and Creatorship.

• **HUNGARY, JULY 1998** ----------
First Transformation Game training in Eastern Europe. Bursaried training in Budapest, supported financially also by many of the Game Facilitators in Holland.

• **RUSSIA, JULY 1998** ----------
First Group Transformation Game played in Moscow.
Themes were Sustainability, Children, Spirituality, and Relationship.

• **HOLLAND, AUGUST 1998** ----------
The Leadership Game: a specially designed 2-day event in the weeklong international management course on 'Leading to the Future.' 60 participants. The first of several tailor-made adaptations of The Transformation Game for conference and large group settings.

• **GERMANY, OCTOBER 1998** ----------
Advanced Transformation Game 6-day training in Germany. First step towards an advanced certification program to provide Facilitators with the opportunity for more in-depth training and practice with Transformation Game facilitation. Designed to improve processing skills, expand Setback and Insight work, review context of squares, develop work with pain-free Setbacks, clarify technical points, refine and develop purpose work, review and deepen relationship with the Game Deva, participate in supervised practice games and strengthen connections with other Facilitators.

• **RUSSIA, FEBRUARY 1999** ----------
First training in Russia. Two more follow in quick succession in September 1999 and summer 2000, with an Advanced Training in 2000 as well.

• **FRANCE, APRIL 1999** ----------
First Transformation Game Facilitators Training Program in French Guadeloupe.

• **USA, SEPTEMBER 1999** ----------
The Angel Cards Book launched. Inspirational messages for each of the Angel Cards, as well as guides for visualizations, meditations, and journals to use with the cards.

• **FINDHORN, DECEMBER 1999** ----------
MILLENNIUM PLANETARY GAME. Over 80 participants from 19 countries welcomed the new Millennium by spending ten days playing the game, in its smallest and largest versions. Playing groups were Relationships, Livelihood, Community, Wellness and Recreation, and Unknown. It was a powerful, peaceful and profound way to greet the 21st century.

• **JAPAN, AUGUST 2001** ----------
First Transformation Game Facilitators Training Program in Kagawa-ken - translated.

April 2026

• **RUSSIA, NOVEMBER 2001** ----------
First Solo Game Training Program - translated.

• **FINDHORN, JANUARY 2002** ----------
First Frameworks for Change Training.

• **BRAZIL, FEBRUARY 2002** ----------
First Group Game Training – translated.

• **BRAZIL, MARCH 2002** ----------
First Frameworks for Change Training – translated.

• **HOLLAND, JULY 2002** ----------
The Leadership Game: a specially designed event for over 100 participants in an international weeklong conference on 'Leading to the Edge.'

• **FINDHORN, NOVEMBER 2002** ----------
Specially designed version of the Game for Findhorn's 40th Birthday week.

• **FINDHORN, JUNE 2003** ----------
LAUNCH OF THE FRAMEWORKS COACHING PROCESS (FCP) TRAINING.
First Certification Training in a coaching process using the Insight, Setback and Mentor cards from the Frameworks simulation. Designed for use in the workplace with individuals, groups and teams.

• **ASHEVILLE, AUGUST 2003** ----------
First Frameworks Coaching Process (FCP) Certification Training in the USA.

• **SPAIN, AUGUST 2003** ----------
First Transformation Game Facilitators Training Program in Madrid - translated.

• **AUSTRALIA, OCTOBER 2003** ----------
First Frameworks Coaching Process (FCP) Certification Training for consultants in Melbourne.

• **SOUTH AFRICA, OCTOBER 2003** ----------
First Frameworks Coaching Process (FCP) Certification Training for consultants in Cape Town, in conjunction with the Centre for Conflict Resolution at the University of Cape Town and the British Council.

• **ASHEVILLE, JULY 2004** ----------
MENTORSPIRIT CARDS LAUNCHED.
65 beautiful fractal images designed to energize the spirit of mentorship.
Instruction booklet included. 1st printing 5,000.

• **HOLLAND, AUGUST 2004** ----------
Living on the Edge: a special weeklong version of The Transformation Game for 30 participants in a summer school event as part of the Edge International School for Leadership and Spirituality.

• **ASHEVILLE, OCTOBER 2004** ----------
LAUNCH OF THE FCP TELE-TRAINING CERTIFICATION PROGRAM.
Eight one-to-one telephone training sessions over 3 months, and practice assignments with clients.
Designed for coaches worldwide.

• **BRAZIL, SEPTEMBER 2005** ----------
First Frameworks Coaching Process (FCP) Training for consultants in Brazil.

Sponsored by Taygeta Games - translated.

• **KOREA, DECEMBER 2005** ----------
First Frameworks Coaching Process (FCP) Training for consultants in Seoul.
Sponsored by Lux - translated.

• **FINDHORN, JANUARY 2006** ----------
First Japanese training at Findhorn

• **JANUARY, 2006** ----------
LAUNCH OF THE 25TH ANNIVERSARY EXPANDED EDITION OF THE ANGEL CARDS AND BOOK SET.
20 new cards and bonus stickers of new qualities, pocket size carrying case, flip top box.
Angel Cards book with 20 new inspirational messages, world work meditation, and additional journals.

• **KOREA, JULY 2006** ----------
First Transformation Game Facilitators Training Program in Seoul - translated.

• **SEPTEMBER, 2006** ----------
LAUNCH OF THE ANGEL OF THE MONTH EMAIL NEWSLETTER.

• **FINDHORN, NOVEMBER 2006** ----------
Two Planetary Games with newly designed Global and World Work Squares.
1) 'Cultivating Presence in Our Lives' – a special Planetary Game to celebrate the 30th Anniversary of the birth of The Game of Transformation. 80 participants from 25 countries. Playing Areas were Self and Well-being, Work and Professional Life, Relationships and Family, Nature and the Environment, Transitions and Breakthrough.
2) Community Planetary Game for Findhorn's 44th Birthday week. Playing Areas were Leadership Rank and Power, Wellbeing and Creativity, Ecology and Co-creation with Nature, Planetary Role and Outreach, Local Economy and Money.

• **JANUARY, 2007** ----------
Korean translation of The Transformation Game is published.

• **KOREA, OCTOBER, 2007** ----------
A specially designed Transformation Game event for over 100 people in Seoul,

• **JAPAN, NOVEMBER 2007** ----------
Begin working with i-wave to bring annual Transformation Game trainings to Japan.

• **JAPAN, DECEMBER, 2009** ----------
First Advanced Training for accredited facilitators

• **FINDHORN, APRIL 2010** ----------
Specially designed one-day Game event in Inspired Action conference.

• **FINDHORN, JUNE 2010**----------
SUMMER SOLSTICE PLANETARY GAME
An invocation of spiritual partnership, inspiration, and grace. The Playing Areas were Ourselves, Our Relationships, Our Work, Our Collective Structures, Nature and the Environment.
60 Participants from 18 countries.

• **ITALY, JULY 2010** ----------
First Transformation Game Facilitators Training Program in Massignano - translated.

• **USA, SEPTEMBER 2010** ----------
Blessing cards. 3rd edition. New compact design and packaging.

• **PORTUGAL, SEPTEMBER 2010** ----------
First Transformation Game Facilitators Training Program - translated.

• **THAILAND, DECEMBER 2010** ----------
First Transformation Game Facilitators Training Program - translated.

• **MALAYSIA, SEPTEMBER 2011** ----------
First Transformation Game Facilitators Training Program.

• **JAPAN, OCTOBER, 2011** ----------
First Solo Training for accredited facilitators

• **KAZAKHSTAN, OCTOBER 2012** ----------
First Transformation Game Facilitators Training Program in Almaty - translated.
First Solo Game Training in Almaty - translated.

• **FINDHORN, NOVEMBER 2012** ----------
Specially designed version of the Game for Findhorn's 50th Birthday week.

• **KAZAKHSTAN, FEBRUARY 2013** ----------
First Advanced Transformation Game Facilitators Training Program in Almaty - translated.

*** RUSSIA, MAY 2013** ----------
Tatiana Scherbackova becomes the first accredited Russian trainer, qualified to deliver Transformation Game Facilitator Trainings on behalf of InnerLinks

• **BRASIL, JUNE 2013** ----------
First Solo Training in Brasil – translated

• **BRASIL, SEPTEMBER 2013** ----------
First large-scale Planetary Game outside Findhorn or the USA… and first-ever time in translation. A magnificently organised event by Olga Balian and team, who recreated all the equipment to a high professional standard. Since then, a second Planetary Game has been held in Brasil, in 2015.

• **THAILAND, JANUARY 2015** ----------
First Frameworks Coaching Process Training Program - translated.

• **LATVIA, NOVEMBER 2015** ----------
First Solo Game Training in Riga - translated.

• **TAIWAN, JANUARY 2016** ----------
Chinese translation of The Transformation Game is published.

• **KAZAKHSTAN, MARCH 2016** ----------
First Group Game Training Program for Russian-speaking facilitators in Almaty - translated.

• **FINDHORN, JULY 2016** ----------
'Engaging with the Emerging Future' – a special Planetary Game to celebrate the 40th Anniversary of the birth of The Game of Transformation. Playing Areas were Relationship and Identity, Nature and Ecology, Community and Systems, The Subtle Worlds, and The Emerging Future.

*** ITALY, SEPTEMBER 2016** ----------
Isabella Popani becomes the first accredited Italian trainer, qualified to deliver Transformation Game Facilitator Trainings on behalf of InnerLinks.

April 2026

• **TAIWAN, FEBRUARY 2017** ----------
First Chinese Transformation Game Facilitators Training Program in Taipei - translated.

• **ITALY, JUNE 2017** ----------
First SOLO Training in Massignano – Translated

• **FINDHORN, NOVEMBER 2017** ----------
Japanese training at Findhorn - translated

• **THAILAND, JANUARY 2018** ----------
First large-scale Planetary Game in Asia, in translation. Thanks to Kritaya Sreesunpagit and the team of Thai Transformation Game facilitators. As in Brasil, most of the equipment was recreated and produced especially for this event.

* **TAIWAN, FEBRUARY 2018** ----------
First Solo Game Training in Taipei – translated.

• **TAIWAN, MAY 2018** ----------
Chinese translation of the Angel Cards is published.

• **ITALY, NOVEMBER 2018** ----------
First SOLO Training in Massignano in Italian.

* **TAIWAN, NOVEMBER 2018** ----------
First Advanced Game Training in Taipei – translated.

* **TAIWAN, NOVEMBER 2018** ----------
Gin Shih becomes the first accredited Taiwanese trainer, qualified to deliver Transformation Game Facilitator Trainings on behalf of InnerLinks

• **LITHUANIA, FEBRUARY 2019** ----------
First Transformation Game Facilitators Training in Vilnius, in Russian.

• **TAIWAN, APRIL 2019** ----------
First Frameworks Coaching Process Training in Taipei – translated.

• **TAIWAN, MAY 2019** ----------
First Transformation Game Facilitator Training in Taipei in Chinese (non-translated).

• **FINDHORN, MAY 2019** ----------
First French training at Findhorn

• **CHINA, OCTOBER 2019** ----------
First Transformation Game Facilitator Training in Shenzhen in Chinese

• **ITALY, JUNE 2020** ----------
First Facilitator Training in Massignano in Italian (non-translated)

* **TAIWAN, MARCH 2020** ----------
Intuitive Solutions App released (in English, Traditional Chinese and Simplified Chinese)

• **FINDHORN & GLOBAL, APRIL & JUNE 2020** ----------
First InnerLinks participatory online events, using the Intuitive Solutions process

• **HUNGARY, MAY & JUNE 2020** ----------
First online Transformation Game Facilitator Training in Hungary (translated), with trainees meeting in person and trainer Angela Morton joining online.

• **FINDHORN, JUNE 2020** ----------

Joy Drake and Kathy Tyler relocate back to Findhorn from Asheville, North Carolina, USA.

*** HUNGARY, JUNE 2020**
Hungarian version of the Transformation Game published

*** TAIWAN, JUNE 2020 ----------**
Gin Shih becomes the first accredited Taiwanese FCP trainer, qualified to deliver trainings in the Frameworks Coaching Process on behalf of InnerLinks

• FRANCE, JULY 2020 ----------
First online Solo Training (translated), with trainees meeting in person in France and trainer Judy McAllister joining online.

• TAIWAN & CHINA, OCTOBER 2020 ----------
First online Solo Training in Chinese in Taipei and Shenzhen – trainer Gin Shih online.

• CHINA, NOVEMBER 2020 ----------
First FCP Training in Shenzhen in Chinese, with trainer Gin Shih online

• FINDHORN, SEPTEMBER & NOVEMBER 2020 ----------
First large-scale online Transformation Game events, first with Foundation co-workers and then with participants from the whole Findhorn Community, 2-day events.

• FINDHORN & GLOBAL, DECEMBER & JANUARY 2020/2021 ----------
Special weeklong online version of the Transformation Game involving over 70 participants from around the world. Another was done in June 2021.

• HONG KONG, JANUARY 2021 ----------
First Transformation Game Facilitator Training in Hong Kong in Chinese, with trainer online.

• BRASIL, JANUARY 2021 ----------
First online Transformation Game Facilitator Training in Sao Paulo (translated), with trainees meeting in person and trainer Angela Morton joining online.

• FINDHORN & GLOBAL, JUNE 2021 ----------
First online Solo Training.

• FINDHORN & GLOBAL, JANUARY 2022 ----------
First online Advanced Training.

• FINDHORN, APRIL 2022 ----------
Residential Transformation Game programmes at the Findhorn Foundation resume post-pandemic after more than two years, with an on-site Transformation Game Facilitator Training.

• FINDHORN, JUNE 2022 ----------
Yasko Takahashi takes over Findhorn Transformation Game Hub, organizing all the Transformation Game programmes in the Findhorn Community.

*** BRASIL, JULY 2022** ----------
Olga Balian becomes the first accredited Brasilian trainer, qualified to deliver Transformation Game Facilitator Trainings on behalf of InnerLinks

*** SWITZERLAND, JUNE 2023** ----------
Hélène von Burg becomes the first accredited French trainer, qualified to deliver Transformation Game Facilitator Trainings on behalf of InnerLinks

• FINDHORN, DECEMBER 2023

First Train the Trainer programme at the Findhorn Community. 18 people – some in person, others online – joined the senior InnerLinks Training Team for 2 weeks of immersion in the logistics and spirit of the Transformation Game Facilitator Training, thus expanding the pool of people able to deliver the training

around the world. The group included people currently in training as trainers, some new to the training process, and some already accredited trainers.

*** GREECE, OCTOBER 2025 ----------**
An international group of accredited Transformation Game facilitators gathered in Galixidi for a Group Game Training in both the Team and One-Group versions of the Group Game.

• NETHERLANDS, JANUARY – MARCH 2026

Frans Corten and Marjolein van der Linden become the first accredited Dutch trainers, qualified to deliver Transformation Game Facilitator Trainings as a team on behalf of InnerLinks.

Keep in touch with InnerLinks Trainings, Products and Special Events by visiting:
www.innerlinks.com ***WWW.TRANSFORMATIONGAMEFINDHORN.COM***
www.frameworkscoach.com *www.findhorn.org*